

# **STAND ALONE DMX CONTROLLER**

Designed primarily for architectural applications, Impact Lighting Inc.'s Easy Stand Alone software makes it possible to write lighting scenes into the memory of our DMX product lines. once the lighting shows are transferred to the interface, they can be triggered by an external control keypad, by the internal clock/calendar, or simply following a preprogrammed sequence. simple for anyone to use, no computer or special lighting programming skills are required to start using this software.







## **BENEFITS**

#### ZONES

It is possible to setup several zones for a show. It allows for a building to be split up for example and different sequences to be played in each room.

### SCENES

Each zone contains a list of scenes (sequences). They can be static or dynamic and can be set to loop

### GROUPS

In this window we can group the fixtures, setup their position and then use the "Rects" to define a virtual position for a sequence. We could for instance, play several videos on the same LED screen at different positions. Effects - Various effects, static or dynamic (matrix effects, curves...) are available and can be dragged onto the timelines.

### TIMELINES

Every scene is built with the timelines. Thanks to this tool, it becomes very easy to build your show.

#### **COLOR MANAGER**

The "Color Manager" tool is a color editor for RGB or RGBW fixtures. It allows you to create both static and dynamic color sequences very easily.

